

# UNDERSTANDING AND CRITICAL MEDIA LITERACY



2016-KA201-02

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**ESTONIAN REPORT**

**THE INFLUENCE OF**

**VIDEO GAMES ON**

**VALUES**

**DECEMBER 2017**



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# STUDENTS AND VIDEO GAMES

Video game is an entertainment activity in which players operate and control images on a television, computer or a smartphone screen

- ✓ 64 students were questioned and among them were 27 girls and 37 boys
- ✓ Only 5 students out of 64 do not play video games
- ✓ Children start playing video games at an early age

and it plays an important role in their lives



- ✓ More than half of the questioned students (38) never play video games with their parents and only 1 child always played with his parents
- ✓ It is surprising that 32 students never play with their brothers and sisters and 9 students never play with their friends

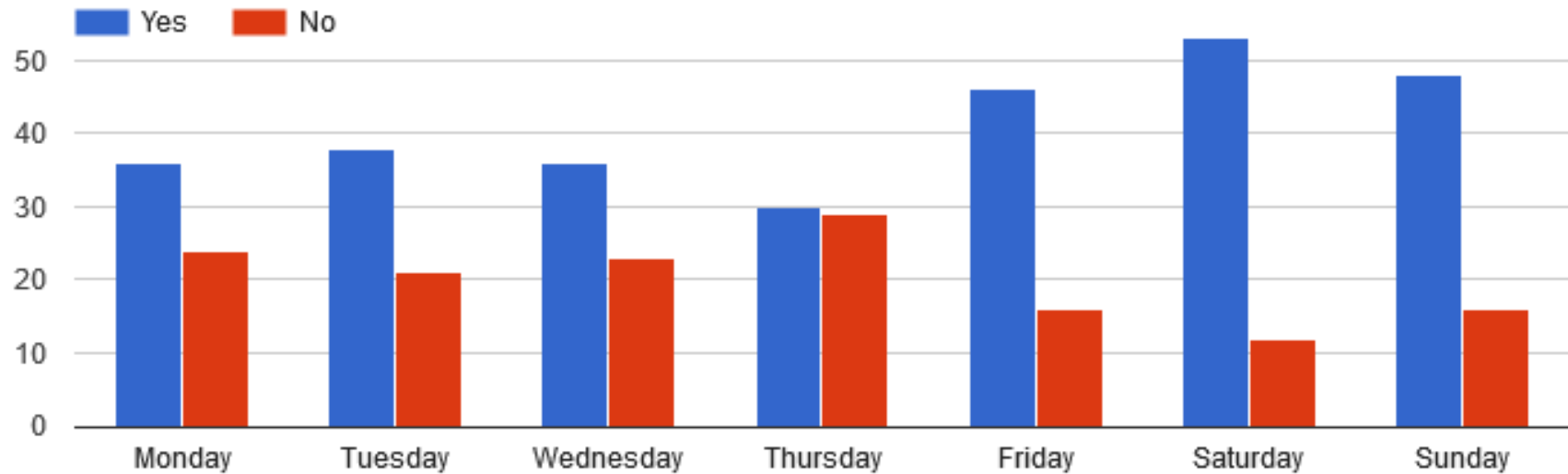


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#### 4. When do you play video games?



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# BEST DAYS FOR PLAYING VIDEO GAMES

The students play video games every day

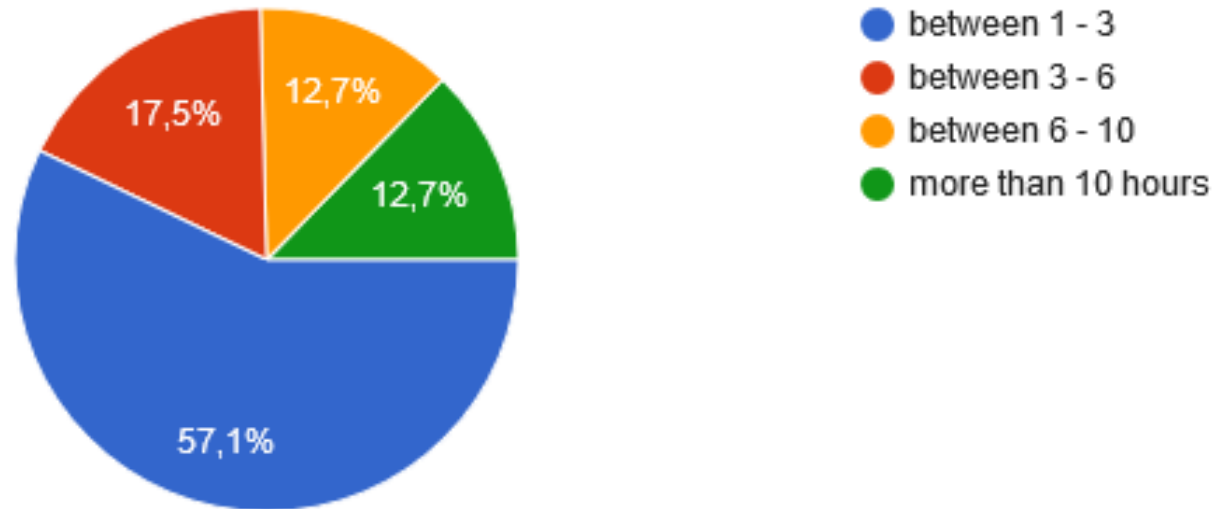
- ✓ The best days for playing video games are as expected Friday (45 player), Saturday(52 players) and Sunday (47 players)
- ✓ Thursday is an exceptional day when half of the students play games and the other half do not play games

**MONDAY** 😭  
**TUESDAY** 😞  
**WEDNESDAY** 😬  
**THURSDAY** 😊  
**FRIDAY** 😍  
**SATURDAY** 😜  
**SUNDAY** 😴



## 5. How much time do you spend on playing video games a week?

63 vastust



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# THE TIME SPENT ON PLAYING VIDEO GAMES

- ✓ 36 play video games 1 to 3 hours a week;
- ✓ 11 students play between 3 to 6 hours
- ✓ 7 students play more than 10 hours in a week
- ✓ Almost half (36) of the students' parents regulate the time their children spend on playing video games
- ✓ 28 parents do not give any time limits for playing video

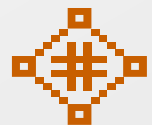
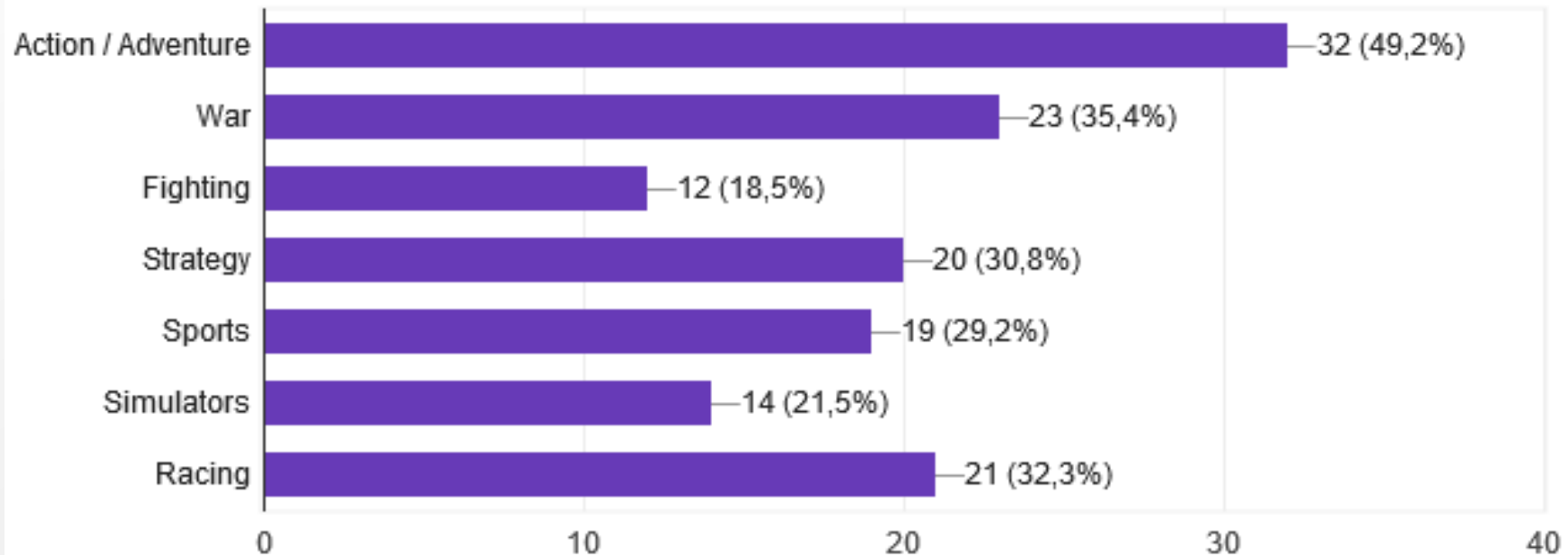
games





## 8. Which kind of video games do you prefer?

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# FAVOURITE VIDEO GAMES

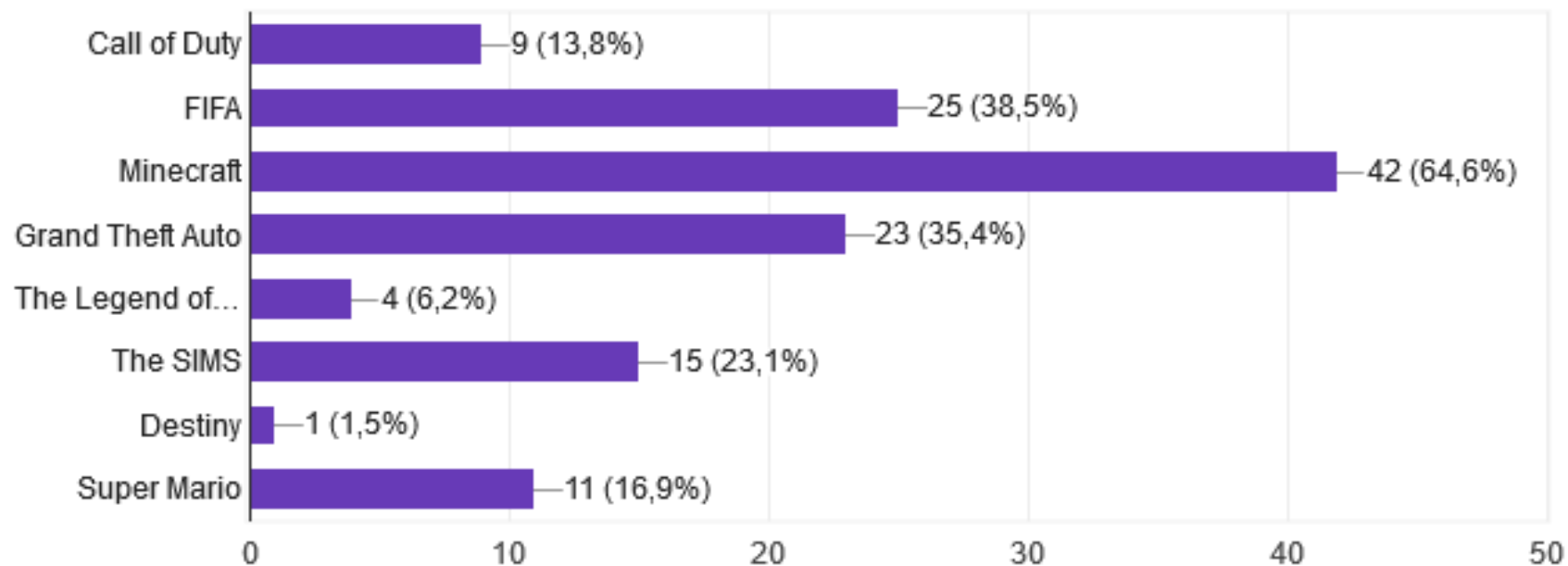
- ✓ 31 STUDENTS OUT OF 64 PREFER PLAYING ACTION AND ADVENTURE VIDEO GAMES
- ✓ 22 STUDENTS PREFER PLAYING WAR GAMES
- ✓ 20 STUDENTS LIKE RACING GAMES
- ✓ 19 STUDENTS PREFER PALYING STRATEGY GAMES
- ✓ 18 STUDENTS PREFER PLAYING SPORTS GAMES

The least popular were fighting and simulators` games

A positive fact is that young students do not like violent video

## 9. Which video games do you prefer?

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# THE MOST POPULAR GAMES

- ✓ The most popular game is Minecraft played by 41 students
- ✓ The second favourite is FIFA played by 24 students
- ✓ The third is Grand Theft played by 22 students

The least popular is Destiny. Only 1 student out of 64

likes this video games



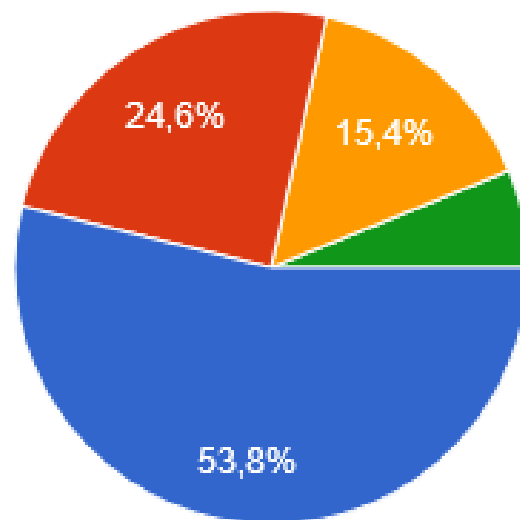
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## 10. How do you react when your parents tell you to quit playing?

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- You switch off immediately
- You wait till the second call
- You wait for a while
- You don't care and keep on playing



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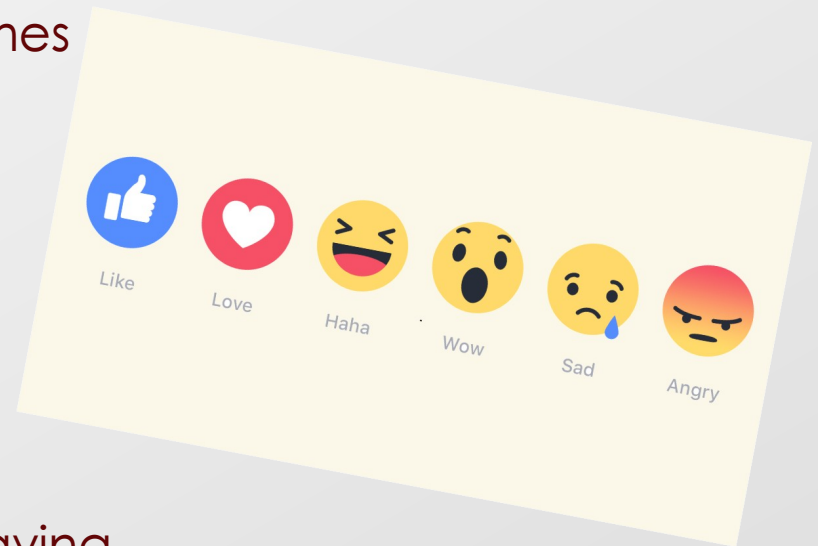
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# DIFFERENT REACTIONS WHEN YOU HAVE TO QUIT PLAYING VIDEO GAMES

Children's reactions are different when their parents tell them to quit playing video games

- ✓ 35 children are obedient
- ✓ 16 children wait till the second call
- ✓ 9 children wait for a while
- ✓ 4 children do not care and keep on playing



- ✓ Almost half of the children (29) do not like when someone interrupts them while playing;
- ✓ 26 children do not consider it a problem
- ✓ 9 children get upset.



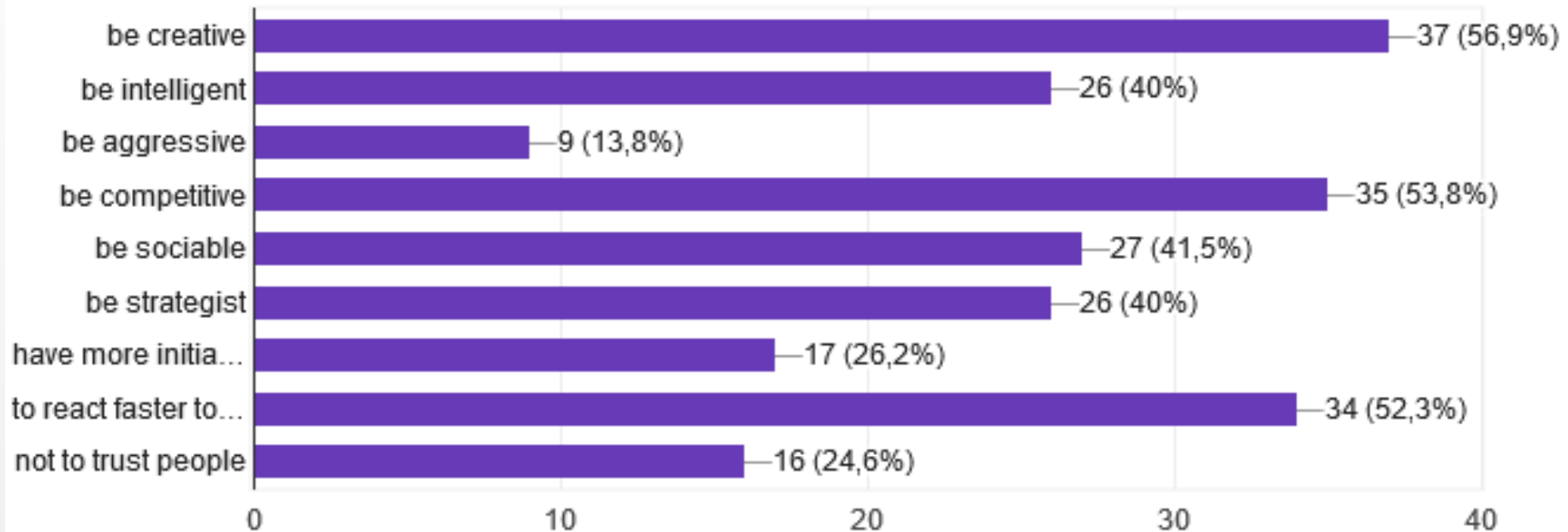
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## 14. I think that video games help me to ...

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# THE VALUES OF VIDEO GAMES

- ✓ The students think that video games help them to be creative (36)
- ✓ competitive (34)
- ✓ react faster in stressful situations (33)
- ✓ video games help them to be sociable (26 students)
- ✓ be strategist and intelligent equally (25students)

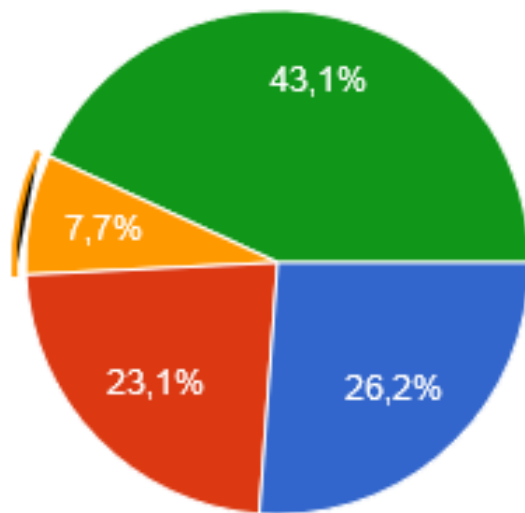
THE STUDENTS QUESTIONED DO NOT THINK THAT PLAYING VIDEO

GAMES CAN MAKE THEM AGGRESSIVE



## 15. How do you feel when you lose a game?

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- I don't mind. I accept it.
- I don't like it. I feel bad.
- I get really angry.
- I start a new game.



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# THE VALUES OF VIDEO GAMES

Playing video games can be addictive because

- ✓ when losing a game 28 students start a new game
- ✓ Everybody wants to be a winner
- ✓ 17 students do not mind losing the game and accept it
- ✓ 5 students get really angry.



THE SURVEY SHOWS THAT THEY ARE QUITE REALISTIC ABOUT VIDEO GAMES, BUT MAY NOT ALWAYS MAKE THE DIFFERENCE BETWEEN THE REALITY AND THE GAME.



- ✓ 45 children do not agree that they play video games because they can learn how to fight with their friends
- ✓ But 8 children agree to the fact that they can learn how to fight with one`s friends from video games
- ✓ 13 children out of 64 feel like doing the same as some characters when playing video games



- ✓ but 28 children do not agree with that
- ✓ 14 children like video games because they think that games can teach them how to defend oneself
- ✓ 24 students do not agree with the statement that they like video games because they can learn how to defend oneself



# CONCLUSION

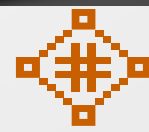
- ✓ Video games are an important entertainment in young people's lives
- ✓ Playing video games can help you to be more creative, sociable and more initiative
- ✓ Video games may have an addictive influence
- ✓ Young people should spend more time outside and be active in sports games as well



Co-funded by the Erasmus+ Programme of the European Union

videogames influence on values survey - Media Literacy

Thank you very much for filling up the survey!



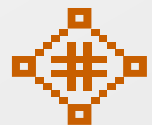
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THANK YOU FOR LISTENING!

MARIS NÕMMIK-KÄRTNER



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